

Year 4 Games: Tag Rugby

Spring 1

National Curriculum Key Skills:

Developing speed and stamina in competitive games;
Practice and use running and dynamic balance in games;
Work as a team to use basic defending and attacking tactics.
Throw and catch accurately
Keep possession of the ball
Move to find a space when they are not in possession during a game
Vary tactics and adapt skills according to what is happening

Sequence of Learning:

- To learn the basic rules of tag rugby
 - To pass the ball accurately
- Vary the speed of my runs before passing the ball
- To keep the ball within my team whilst attacking
- To know when to run and when to pass the ball
 - To catch the ball and identify spaces to run in to
- Use tactics and work as a team to score tries

Key Vocabulary:

try	points
W grip	A way of holding the rugby ball
possession	When in possession, the player can run down the field but must have both tags in place.
sidestep	Opponents thinks you will go one way but you go in the opposite direction
swerve	Another way of moving away from opponent
evading defenders	Not getting caught by the opposition!

Final Outcome:

Class to play a mini tag rugby tournament in teams of 7 (or Cluster Tournament, if permitted)

Equipment:

Rugby balls, tags, cones, bibs

Key Questions:

How can using a different length of passes help our team?

How can we create space for our teammates?