



## Myth Atlas

### By Thiago de Moraes

**Audience:** Lower KS2 (Year 3 and 4)

**Key Purpose:** To write a myth based on a character from one of the cultures in the book

#### Key Grammar:

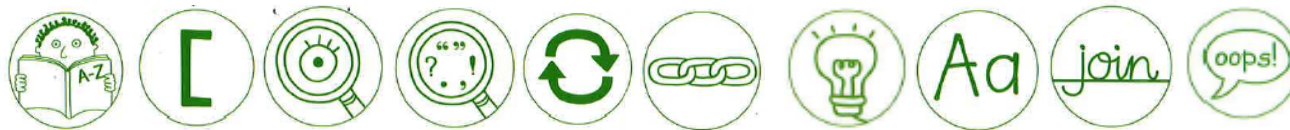
To extend the range of sentences with more than one clause by using a wider range of conjunctions, including when, if, because, although

To choose nouns or pronouns accurately for clarity and cohesion and to avoid repetition

To use conjunctions, adverbs (then, next, soon, therefore) and prepositions (before, after, during, in, because, of) to express time, place and cause

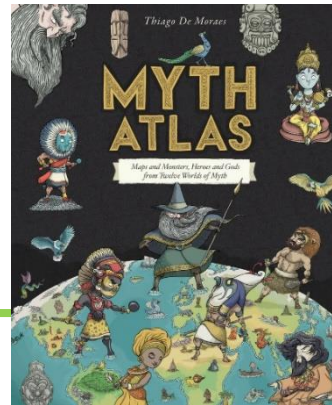
To use fronted adverbials

#### Key Writing Skills:



#### About the Book:

Step inside twelve magical mythological worlds. You might want to take a map. But the maps in Myth Atlas are special: they show how twelve extraordinary cultures saw the world. For some it's a giant tree or an upside-down mountain. Others reckon we're living on the back of a giant turtle. All of them are fascinating. As you travel the world from Egypt to Japan, you'll meet an incredible array of gods, monsters, heroes and fantastical beasts. Just watch out for werewolves and banshees along the way!



#### About the Author:

Thiago de Moraes has worked for twenty years as an award-winning art director and commercial illustrator. His first picture book, The Zoomers' Handbook (written with his wife, Ana), was published in 2015, and he's also the author and illustrator of Myth Atlas. Thiago lives in London.

#### Other books to read:

- A Mummy ate my homework
- The Night Bear
- The Zoomers' handbook

#### Key Vocabulary:

**Myth** – a traditional story

**Hero** – a person who is admired for their courage

**Defeated** - Win a victory over a battle

**Island** – Land surrounded by water

**Transform** - Make a change in the form of appearance

**Valley** – A low level of land between hills

